



<p>History</p> <p>Content: Anglo Saxons and Vikings Who were they? What did they do? What was their lifestyle like? When were they around? Where did they come from? What were the key events and battles?</p> <p>Skills: Pupils should describe some of the main events, people and changes. Pupils should give some reasons for and the consequences of the main events and changes. Pupils should regularly address and sometimes devise historically valid questions about change, cause, similarity and difference, and significance. Pupils should understand how our knowledge of the past is constructed from a range of sources.</p>	<p>Geography</p> <p>Content: Map work and skills. Where did they invade from and where did they arrive? What is an invader and a settler? How did they change the landscape? How did they travel?</p> <p>Skills: Use maps, atlases, globes and digital/computer mapping (Google Earth) to locate countries and describe features studied. Use maps, atlases, globes and digital/computer mapping (Google Earth) to locate countries and describe features studied. Compare 2 different regions in UK. Linking with local History, map how land use has changed in local area over time.</p>	<p>Physical Education</p> <p>Content: Spring 1 – Dance Spring 2 – Netball</p> <p>Skills: Create and perform a short sequence linking basic actions, with a clear beginning, middle and end. Developing simple tactics for attacking and defending. Improvise freely, individually and with a partner, can translate ideas from a stimulus into movement. Can vary dynamics, speed, direction and level of their movements.</p>
<p align="center">KS2 Learning Project: Spring 1 – Anglo Saxons/Spring 2 – Vikings</p> <p align="center">Key Questions: Who were the Anglo-Saxons/Vikings and how do we remember them today?</p>		
<p>Computing</p> <p>Content: <u>Computer science</u> Coding using hour of code Debugging Creating algorithms <u>Digital literacy</u> Developing typing skills Google docs Google slides Using the internet</p> <p>Skills: Choose, find and record appropriate information. Carry out relevant searches. Create and refine a series of commands. Understand what happens when changes are made to code.</p>	<p>Art and DT</p> <p>Content: Design and make a Viking Longboat Design a brooch/keyring/tattoo using norse Design and make a shield on Anglo-Saxon Day Artist study - Matisse</p> <p>Skills: Consider purpose, appearance and conservation of materials. Assemble and rearrange a range of materials and components to model. Experiment with a range of media to overlap and layer creating interesting colours and textures.</p>	<p>PSHE</p> <p>Content: Keeping Myself Safe Personal safety and drugs, alcohol and tobacco awareness E-safety Understanding how to stay safe online (safer internet day)</p> <p>Skills: Explain risks and safety rules in familiar situations. Describe what to do in an emergency. Know to keep personal information private online. List legal and illegal substances and describe affects and risk.</p>



Science (see Kent Scheme of Work)

Content:

LKS2- Light (spring 1) and Rocks (spring 2)
UKS2- Properties and changes of materials

Skills:

Recognise that that soils are made from rocks and organic matter.
Recognise that light appears to travel in straight lines.
Compare and group together everyday materials on the basis of their properties.
Use knowledge of solids, liquids and gases to decide how mixtures might be separated.

RE

Content:

LKS2 - What does it mean to be a Hindu in Britain today?
UKS2 - If God is everywhere, why go to a place of worship?

Skills:

Use religious words to describe some of the different ways in which people show their beliefs.
Use the right religious words to describe and compare what practices and experiences may be involved in belonging to different religious groups.
Describe why people belong to religions and explain how similarities and differences within and between religions can make a difference to the lives of individuals and communities.
Consider the challenges of belonging to a religion today with reference to my own and other people's views.

Exit activities:

Spring 1 - Monday 5th February - Anglo Saxon Day

Spring 2 - Visit to Jorvik Centre

English Links: e.g. Class Novel / Cross-curricular Writing

Character and setting descriptions of the battle of Hastings
Myths and Legends
Recounts of a Viking invasion
Instructions of how to make a Viking Longboat
Thor and his Mighty Hammer